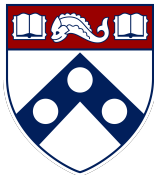


# Transformers Meet In-Context Learning: A Universal Approximation Theory

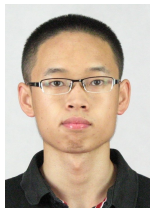


Yuxin Chen

Wharton Statistics & Data Science

# Coauthors

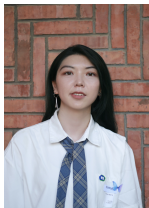
---



Gen Li  
CUHK



Yuchen Jiao  
CUHK



Yu Huang  
UPenn

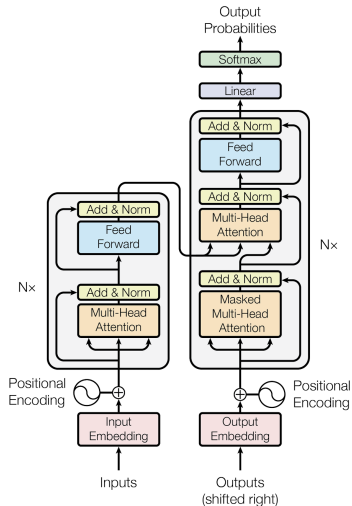


Yuting Wei  
UPenn

“Transformers meet in-context learning: A universal approximation theory,” G. Li, Y. Jiao, Y. Huang, Y. Wei, Y. Chen, arXiv:2506.05200, 2025

## Transformers:

leverage attention mechanism to capture dependencies between tokens in a sequence



*"Attention is all you need", Vaswani, Shazeer, Uszkoreit, Jones, Gomez, Kaiser, Polosukhin '17*

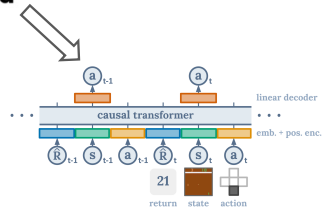
# Transformer

## Attention Is All You Need

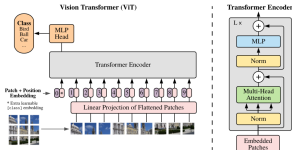
LARGE  
LANGUAGE  
MODELS



large language models



reinforcement learning



vision transformer (ViT)



image generation

# Emergent ability: in-context learning

---

**In-context learning (ICL):** a pretrained LLM can perform a task from a few examples **w/o fine-tuning or weight updates**



arXiv

<https://arxiv.org> › cs  ⋮

**[2005.14165] Language Models are Few-Shot Learners**

by TB Brown · 2020 · Cited by 31178 — Specifically, we train **GPT-3**, an autoregressive language model with 175 billion parameters, 10x more than any previous non-sparse languag...

# Emergent ability: in-context learning

---

**In-context learning (ICL):** a pretrained LLM can perform a task from a few examples **w/o fine-tuning or weight updates**

---

ChatGPT 4o ▾

🔗 Share

郭靖->降龙十八掌；任我行->吸星大法；东方不败->？

# Emergent ability: in-context learning

**In-context learning (ICL):** a pretrained LLM can perform a task from a few examples **w/o fine-tuning or weight updates**

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郭靖->降龙十八掌；任我行->吸星大法；东方不败->？

东方不败 -> 《葵花宝典》

在金庸先生的小说《笑傲江湖》中，东方不败的武功源自《葵花宝典》。他以极高的代价练成了宝典中的武功，达到了近乎无敌的境界。虽然他没有专属的一招一式像“降龙十八掌”或“吸星大法”那样广为人知，但《葵花宝典》本身就是他无敌武学的根源。

所以可以这样对照：

- 郭靖 → 降龙十八掌
- 任我行 → 吸星大法
- 东方不败 → 葵花宝典

# In-context learning/inference

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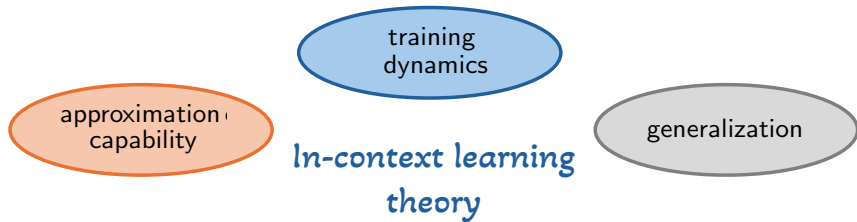
郭靖->降龙十八掌；任我行->吸星大法；东方不败->？

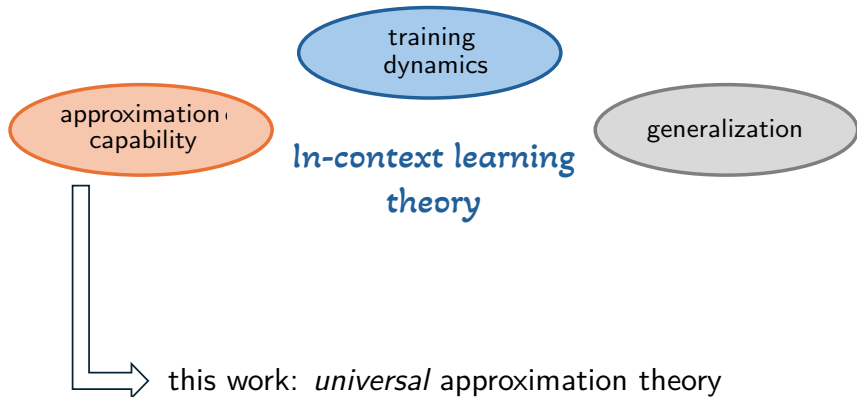
- given any function  $f$  of interest and the prompt below  
specifies a task

	$x_1$	$x_2$	$\cdots$	$x_N$	$x_{N+1}$
prompt :	↓	↓	⋮	↓	↓
	$f(x_1)$	$f(x_2)$	$\cdots$	$f(x_N)$	?

- predict  $f(x_{N+1})$  on the fly (w/o weight updates)







# Transformers as algorithm approximators

---

## A dominant approach in prior approximation theory

- construct transformers to mimic iterations of optimization algs.

# Transformers as algorithm approximators

---

## A dominant approach in prior approximation theory

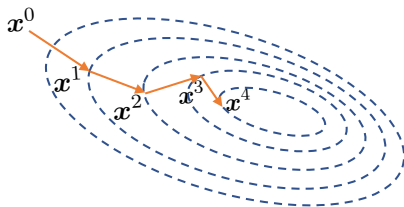
— construct transformers to mimic iterations of optimization algs.

---

*[Submitted on 15 Dec 2022 (v1), last revised 31 May 2023 (this version, v2)]*

### **Transformers learn in-context by gradient descent**

Johannes von Oswald, Eyvind Niklasson, Ettore Randazzo, João Sacramento, Alexander Mordvintsev, Andrey Zhmoginov, Max Vladymyrov



# Transformers as algorithm approximators

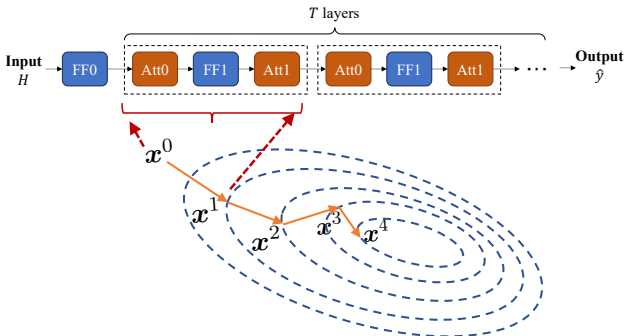
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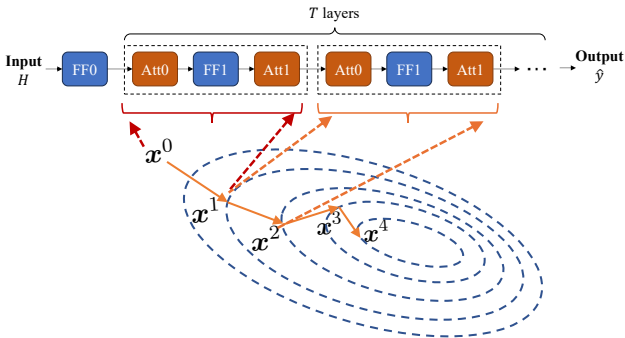
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## A dominant approach in prior approximation theory

— construct transformers to mimic iterations of optimization algs.

- gradient descent (Von Oswald et al '23)
- preconditioned GD (Ahn et al '23)
- Newton method (Gianno et al '23; Fu et al '24)
- ...
- *algorithm selection* (Bai et al '23)

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- ...
- *algorithm selection* (Bai et al '23)

**key takeaway:** transformers can implement *generic* optimization algs. during inference → in-context inference



# Inadequacy of prior approximation theory

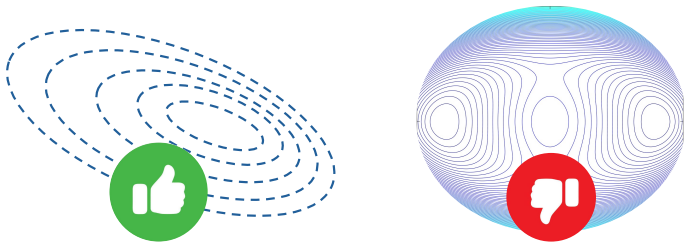
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algorithm approximator perspective  $\longrightarrow$  constrained by effectiveness of optimization algs (e.g., GD) being approximated

# Inadequacy of prior approximation theory

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algorithm approximator perspective  $\rightarrow$  constrained by effectiveness of optimization algs (e.g., GD) being approximated

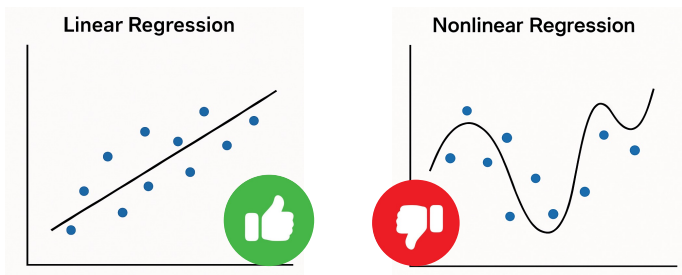


- GD works for **convex** problems; fails for nonconvex ones

# Inadequacy of prior approximation theory

---

algorithm approximator perspective  $\rightarrow$  constrained by effectiveness of optimization algs (e.g., GD) being approximated



- restricted to learning linear functions  
e.g. linear regression

*Can we develop a universal approximation theory that  
accommodates general function classes?*  
*nonconvex problems; beyond linear regression*

# Formulation: in-context learning

---

- **function class  $\mathcal{F}$ :** a set of functions  $(\mathbb{R}^d \rightarrow \mathbb{R})$ 
  - each function  $f \in \mathcal{F}$  describes a task

# Formulation: in-context learning

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  - each function  $f \in \mathcal{F}$  describes a task
- **prompt:**  $N$  in-context examples + 1 input for prediction

$$\left( \underbrace{\mathbf{x}_1, y_1, \mathbf{x}_2, y_2, \dots, \mathbf{x}_N, y_N}_{N \text{ in-context examples}}, \underbrace{\mathbf{x}_{N+1}}_{\text{to predict}} \right)$$

- $y_i \approx f(\mathbf{x}_i)$  for some task  $f \in \mathcal{F}$

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- $y_i \approx f(\mathbf{x}_i)$  for some task  $f \in \mathcal{F}$
- **goal:** construct a **single** transformer that works for all tasks:  
given prompt produced by **any**  $f \in \mathcal{F}$ , outputs

$$\hat{y}_{N+1} \approx f(\mathbf{x}_{N+1})$$

## Assumptions: in-context examples

---

$$y_i \stackrel{\text{i.i.d.}}{=} f(\mathbf{x}_i) + z_i, \quad 1 \leq i \leq N$$

- input vector:  $\mathbf{x}_i \stackrel{\text{i.i.d.}}{\sim} \mathcal{D}_{\mathcal{X}}, \quad \|\mathbf{x}_i\|_2 \leq 1,$
- sub-Gaussian noise  $z_i$ :  $\mathbb{E}[z_i] = 0$ , sub-Gaussian norm  $\sigma$



# Key Fourier parameter for function class

---

930

IEEE TRANSACTIONS ON INFORMATION THEORY, VOL. 39, NO. 3, MAY 1993

## Universal Approximation Bounds for Superpositions of a Sigmoidal Function

Andrew R. Barron, *Member, IEEE*



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930

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## Universal Approximation Bounds for Superpositions of a Sigmoidal Function

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Recall: a classical Fourier quantity w.r.t. universal approx for sigmoids

$$C_f := \underbrace{\int_{\omega} \|\omega\|_2 |F_f(\omega)| d\omega}_{\ell_1 \text{ norm of Fourier-transform}(\nabla f)}$$

$$\text{where } F_f(\omega) = \frac{1}{2\pi} \underbrace{\int_{\mathbf{x}} e^{-j\omega^\top \mathbf{x}} f(\mathbf{x}) d\mathbf{x}}_{\text{Fourier transform of } f}$$

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## Universal Approximation Bounds for Superpositions of a Sigmoidal Function

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**this work:** extend  $C_f$  to handle a function class

$$C_{\mathcal{F}} := \sup_{f \in \mathcal{F}} |f(\mathbf{0})| + \int_{\omega} \|\omega\|_2 \sup_{f \in \mathcal{F}} |F_f(\omega)| d\omega < \infty,$$

# Preliminaries: transformer architecture

---

**input matrix:** encode inputs as a sequence of  $N + 1$  tokens

$$\mathbf{H} = [\mathbf{h}_1, \dots, \mathbf{h}_N, \mathbf{h}_{N+1}]$$

# Preliminaries: transformer architecture

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**input matrix:** encode inputs as a sequence of  $N + 1$  tokens

$$\mathbf{H} = [\mathbf{h}_1, \dots, \mathbf{h}_N, \mathbf{h}_{N+1}] = \begin{bmatrix} \mathbf{x}_1 & \cdots & \mathbf{x}_N & \mathbf{x}_{N+1} \\ 1 & \cdots & 1 & 1 \\ y_1 & \cdots & y_N & 0 \\ \vdots & \text{auxiliary} & \text{info} & \vdots \\ \hat{y}_1 & \cdots & \hat{y}_N & \hat{y}_{N+1} \end{bmatrix} \in \mathbb{R}^{D \times (N+1)}$$

- unified format after tokenization, suitable for joint processing

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- unified format after tokenization, suitable for joint processing
- auxiliary info expands feature dimension

# Preliminaries: transformer architecture

---

**attention mechanism:** dynamically attend to different parts of input

- attention operator:

$$\text{attn}(H; Q, K, V) := \frac{1}{N} \underset{\substack{\text{value}}}{V} H \sigma_{\text{attn}} \left( \underset{\substack{\text{query}}}{(QH)}^\top \underset{\substack{\text{key}}}{KH} \right)$$

# Preliminaries: transformer architecture

---

**attention mechanism:** dynamically attend to different parts of input

- attention operator:

$$\text{attn}(H; Q, K, V) := \frac{1}{N} V H \sigma_{\text{attn}}((Q H)^{\top} K H)$$

Diagram illustrating the attention operator formula:

- $V$  is labeled "value".
- $Q$  is labeled "query".
- $K$  is labeled "key".
- The activation function  $\sigma_{\text{attn}}$  is defined as:
$$\sigma_{\text{attn}}(x) = \frac{e^x}{e^x + 1}$$

- multi-head attention layer:

$$\text{Attn}_{\Theta}(H) := H + \underbrace{\sum_{m=1}^M \text{attn}(H; Q_m, K_m, V_m)}_{M \text{ attention heads}}$$

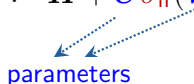


# Preliminaries: transformer architecture

---

**feed-forward (a.k.a. MLP) layer:** refines feature representation through non-linear transformation

$$\text{FF}_{\Theta}(H) := H + U \sigma_{\text{ff}}(W H)$$



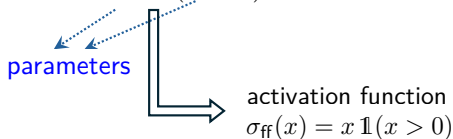
parameters

# Preliminaries: transformer architecture

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# Preliminaries: transformer architecture

---



## multi-layer transformers:

- $L$  attention layers +  $L$  feed-forward layers

$$\mathbf{H}^{(l)} = \text{FF}_{\Theta_{\text{ff}}^{(l)}} \left( \text{Attn}_{\Theta_{\text{attn}}^{(l)}} \left( \mathbf{H}^{(l-1)} \right) \right), \quad l = 1, \dots, L,$$

- prediction: last entry of  $\mathbf{H}^{(L)}$

# Our universal approximation theory

---

## Theorem 1 (informal; Li, Jiao, Huang, Wei, Chen '25)

*Consider a general function class  $\mathcal{F}$ . One can construct a multi-layer transformer s.t.: for every  $f \in \mathcal{F}$ ,*

*in-context-prediction-risk  $\rightarrow 0$  with high prob.*

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- universal design (1 transformer for all tasks)

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*in-context-prediction-risk*  $\rightarrow 0$  with high prob.

- reliable in-context learning
- universal design (1 transformer for all tasks)
- far beyond linear functions
  - not constrained by effectiveness of GD, Newton's, etc
  - accommodate much broader ICL problems (far beyond convex)

# Our universal approximation theory (formal)

## Theorem 1 (Li, Jiao, Huang, Wei, Chen '25)

One can construct a transformer s.t.: for every  $f \in \mathcal{F}$ , with high prob.

$$\underbrace{\mathbb{E}[(\hat{y}_{N+1} - f(\mathbf{x}_{N+1}))^2]}_{\text{prediction error}} \lesssim \left( \sqrt{\frac{\log N}{N}} + \frac{n}{L} \right) C_{\mathcal{F}}(C_{\mathcal{F}} + \sigma) + C_{\mathcal{F}}^2 \left( \frac{\log |\mathcal{N}_{\varepsilon}|}{n} \right)^{\frac{2}{3}}$$

as long as  $n \gtrsim \log |\mathcal{N}_{\varepsilon}|$ ,  $\varepsilon \lesssim \sqrt{\frac{\log N}{N}} + \frac{n}{L}$



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as long as  $n \gtrsim \log |\mathcal{N}_{\varepsilon}|$ ,  $\varepsilon \lesssim \sqrt{\frac{\log N}{N}} + \frac{n}{L}$

- $\mathcal{N}_{\varepsilon}$ :  $\varepsilon$ -cover of  $\mathcal{F} \times \text{unit-ball}$
- $L$ : depth
- $N$ : # input examples
- $C_{\mathcal{F}}$ : Fourier quantity of  $\mathcal{F}$
- $M \asymp 1$ : # attention heads
- $n$ : dimension of aux features
- $\sigma$ : noise level

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as long as  $n \gtrsim \log |\mathcal{N}_{\varepsilon}|$ ,  $\varepsilon \lesssim \sqrt{\frac{\log N}{N}} + \frac{n}{L}$

**parameter choice:** to yield  $\varepsilon_{\text{pred}}$ -accuracy, suffices to choose

$$\begin{aligned} n &\asymp C_{\mathcal{F}}^3 \varepsilon_{\text{pred}}^{-3/2} \log |\mathcal{N}_{\varepsilon}|, & N &\gtrsim C_{\mathcal{F}}^2 (C_{\mathcal{F}} + \sigma)^2 \varepsilon_{\text{pred}}^{-2} \\ L &\gtrsim C_{\mathcal{F}}^4 (C_{\mathcal{F}} + \sigma) \varepsilon_{\text{pred}}^{-5/2} \log |\mathcal{N}_{\varepsilon}| \end{aligned}$$

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as long as  $n \gtrsim \log |\mathcal{N}_{\varepsilon}|$ ,  $\varepsilon \lesssim \sqrt{\frac{\log N}{N}} + \frac{n}{L}$

**prediction risk**  $\propto 1/\sqrt{N}$  (up to log factor)

# Key ideas under our construction

---

1. **construct universal features:**  $\exists n$  features  $\{\phi_j^{\text{feature}}(\mathbf{x})\}_{1 \leq j \leq n}$   
s.t.: for every  $f \in \mathcal{F}$  and  $\mathbf{x}$ , one can express

$$f(\mathbf{x}) \approx f(\mathbf{0}) + \underbrace{\frac{1}{n} \sum_{j=1}^n \rho_{f,j}^* \phi_j^{\text{feature}}(\mathbf{x})}_{\text{linear representation over features}} \quad \text{w/ small } \|\boldsymbol{\rho}_f^*\|_1$$

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- insight borrowed from Barron theory: use sigmoid functions

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IEEE TRANSACTIONS ON INFORMATION THEORY, VOL. 39, NO. 3, MAY 1993

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2. **learn  $\boldsymbol{\rho}_f^*$  by solving Lasso**

$$\underset{\boldsymbol{\rho} \in \mathbb{R}^{n+1}}{\text{minimize}} \quad \frac{1}{N} \sum_{i=1}^N (y_i - \phi^{\text{feature}}(\mathbf{x}_i)^\top \boldsymbol{\rho})^2 + \lambda \|\boldsymbol{\rho}\|_1$$

# Key ideas under our construction

---

3. solve Lasso via proximal gradient methods:

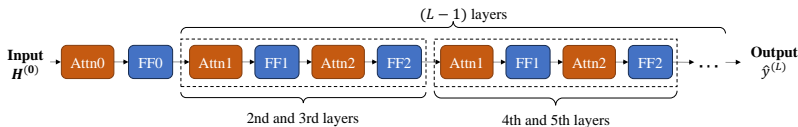
$$\boldsymbol{\rho} \leftarrow \text{soft-thresh}\left(\boldsymbol{\rho} + \frac{2\eta}{N} \sum_{i=1}^N (y_i - \boldsymbol{\phi}^{\text{feature}}(\boldsymbol{x}_i)^\top \boldsymbol{\rho}) \boldsymbol{\phi}^{\text{feature}}(\boldsymbol{x}_i)\right)$$

# Key ideas under our construction

---

## 3. solve Lasso via proximal gradient methods:

$$\rho \leftarrow \text{soft-thresh}\left(\rho + \frac{2\eta}{N} \sum_{i=1}^N (y_i - \phi^{\text{feature}}(x_i)^\top \rho) \phi^{\text{feature}}(x_i)\right)$$



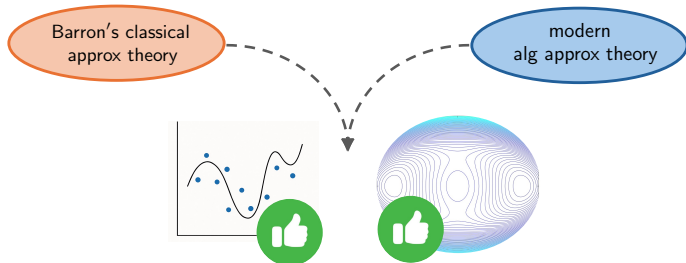
## 4. build transformers to approximate prox grad iterations

- insight borrowed from prior ICL approximation theory (i.e., transformers as algorithm approximator)



# Concluding remarks

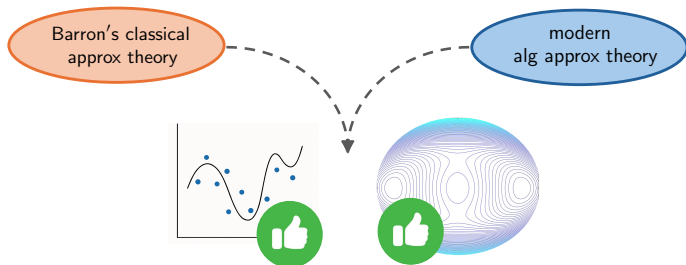
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- A universal function approximation theory for in-context learning
- Extends far beyond linear functions / convex settings

# Concluding remarks

---



- A universal function approximation theory for in-context learning
- Extends far beyond linear functions / convex settings

**future direction:** understand training dynamics?

“Transformers Meet In-Context Learning: A Universal Approximation Theory,” G. Li, Y. Jiao, Y. Huang, Y. Wei, Y. Chen, [arXiv:2506.05200](#), 2025.